### PVS 6.0 and Beyond

NASA/NIA PVS Class 2012

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#### **Declaration Parameters**

- PVS has theory level parameters, which allow generic theories to be defined
- They are very useful, and are extensively used in the prelude and NASA libraries
- But there are situations where they are not so convenient
- The NASA libraries introduce groups with

```
groups
groups_scaf[T: TYPE, *: [T,T -> T], one: T]: THEORY
```

 Homomorphisms require two sets of parameters, hence another theory:

```
homomorphisms
```

```
homomorphism_lemmas[T1: TYPE, *: [T1,T1 -> T1], one1: T1,
T2: TYPE, o: [T2,T2 -> T2], one2: T2]: THEORY
```





## Declaration Parameters (cont)

 A rather simple result in group theory is that homomorphisms are associative:

$$G_1 \stackrel{f}{\rightarrow} G_2 \stackrel{g}{\rightarrow} G_3 \stackrel{h}{\rightarrow} G_4 \supset (h \circ g) \circ f = h \circ (g \circ f)$$

• But this requires four sets of parameters, and is not included in the NASA library





# Declaration Parameters (cont)

To fix this, we introduce declaration level parameters Illustrated with yet another group theory:





# Declaration Parameters (cont)

```
group_morphisms
group_morphisms: THEORY
BEGIN
 importing groups
homo?[G1, G2: TYPE](g1: group[G1], g2: group[G2])(f: [G1 -> G2]):
        bool =
  f(g1'e) = g2'e and
   forall (x, y: G1): f(g1'P(x, y)) = g2'P(f(x), f(y)) and
   forall (x: G1): f(g1'M(x)) = g2'M(f(x))
homo[G1, G2: TYPE](g1: group[G1], g2: group[G2]): TYPE
       = (homo?[G1, G2](g1, g2))
homo_is_assoc[G1, G2, G3, G4: TYPE]: lemma
   forall (g1: group[G1], g2: group[G2], g3: group[G3], g4: group[G4],
           f: (homo?[G1, G2](g1, g2)), g: (homo?[G2, G3](g2, g3)),
           h: (homo?[G3, G4](g3, g4))):
      h \circ (g \circ f) = (h \circ g) \circ f
END group_morphisms
```

# PVS as Why3 Backend

- Why3 is a software verification platform
- Features an ML-style language
- Interfaces to various automated and interactive theorem provers
- Some changes introduced in Why3 made it difficult to support PVS
- In principle, this could be done in PVS by refactoring, but it is difficult





# PVS as Why3 Backend (cont)

```
Why3 to PVS
 % Why3 zwf_zero
 zwf_zero(a:int, b:int): bool = (0 \le b) AND (a < b)
 % Why3 alloc_table
 alloc table[t:TYPE]: TYPE+
  . . .
 % Why3 memory
 memory[t:TYPE, v:TYPE]: TYPE+
 % Why3 select
 select[t:TYPE, v:TYPE+](x:memory[t, v], x1:pointer[t]): v
  . . .
 % Why3 pset
 pset[t:TYPE]: TYPE+
 % Why3 pset_empty
 pset_empty[t:TYPE]: pset[t]
```

### Declaration Parameters: Advanced Example

#### Monads

```
monad: THEORY
 BEGIN
 m[a: TYPE]: TYPE
 return[a: TYPE]: [a -> m[a]]
 >>=[a, b: TYPE](x: m[a], f: [a -> m[b]]): m[b] % infix
>>=[a, b: TYPE](x: m[a])(f: [a -> m[b]]): m[b] = x >>= f; % Curried
 >>[a, b: TYPE](x: m[a])(y: m[b]): m[b] = x >>= (lambda (z: a): y);
 join[a: TYPE](x: m[m[a]]): m[a] = x >>= id[m[a]]
 bind return[a, b: TYPE]: AXIOM
   FORALL (x: a, f: [a \rightarrow m[b]]): (return[a](x) >>= f) = f(x)
 bind_ret2[a: TYPE]: AXIOM
   FORALL (x: m[a]): (x >>= return[a]) = x
END monad
```

### Monads continued

#### Maybe Monad

```
Maybe[a: TYPE]: datatype
BEĞIN
  Nothing: Nothing?
  Just(Val: a): Just?
END Maybe
maybe: THEORY
BEGIN
 IMPORTING Maybe
 IMPORTING monad
   {{ m[a: type] := Maybe[a],
      return[a: type] := Just[a],
      >>=[a, b: type](x:Maybe[a], f: [a -> Maybe[b]])
:= CASES x OF Nothing: Nothing,
                            Just(y): f(y) ENDCASES }}
f(x: int): Maybe[int] =
      IF rem(2)(x) = 0 THEN Nothing ELSE Just(2 * x) ENDIF
 g(x: int): Maybe[int] =
      IF rem(3)(x) = 0 THEN Nothing else Just(3 * x) ENDIF
h(x: int): Maybe[int] =
      IF rem(5)(x) = 0 THEN Nothing ELSE Just(5 * x) ENDIF
k(x: int): Maybe[int] = f(x) >>= g >>= h
END maybe
```





### **Expression Judgements**

- PVS judgements work on types, names, numbers, and functions
- This has been extended, can now give types to arbitrary expressions under a universal quantifier:

```
Expression Judgements

expr_jdg: THEORY

BEGIN

ej: JUDGEMENT FORALL (x: real): x*x HAS_TYPE nnreal
f: [nnreal -> real]
fm: FORMULA
   FORALL (y: real):
        f(f((y - 100) * (y - 100)) * f((y - 100) * (y - 100))) = 2

END expr_jdg
```



#### Unicode

- Simple ASCII text is very limiting
- The Unicode standard extends this, providing a standard for representing over 110,000 characters
- Both Lisp and Emacs (among many other applications) have builtin support for Unicode
- In addition to display, Emacs has several input methods for conveniently inserting Unicode characters
- It was relatively simple to modify the PVS parser to allow Unicode characters





#### Unicode Demo

- M-x list-input-methods list available input methods
- M-x set-input-method selects the (buffer specific) input method
- M-x describe-input-method shows how to input the characters
- C-x 8 <RET> inputs a character by name





#### Unicode To Do

- Identify unary, binary, mix-fix, etc. operators to be included in the PVS grammar
- Unicode is difficult to directly use in alltt, hence needs translation
- Create a PVS input method to make it easy to insert frequently used symbols
- Backward compatibility could be supported





# **Numeric Simplification**

- Cesar requested better handling of numeric values in PVS
- We provided new internal representations that significantly sped up processing
- This was fairly limited, and a flag had to be set to enable it
- In PVS 6.0, the numeric operations (+, -, \*, /) are simplified aggressively





# Numeric Simplification (cont)

```
dec :
{1}
     FORALL (u, s: real):
        u \ge 0.78 AND s > 0 AND s < 4 AND u < 0.9 IMPLIES
         -(0.115210368 * s) - 0.101102976 * s - 0.15072 * s * u -
         0.1301216 * s * 11
          -0.018146688 * s
          - 0.4702464
          - 4 * (0.1296192 * u)
          + 0.404411904
          +4*(0.15072*u)
          + 0.072586752
          + 0.1175616 * s
          + 0.101494848 * s
          + 0.015614592 * s
          + 0.1477056 * s * 11
          + 0.1296192 * s * 11
          >= 0
```

# Numeric Simplification (cont)





#### What's ahead?

- New GUI Interface
- SMT-LIB integration
- Dimension checking
- Evidential Tool Bus (ETB)
- Kernel of Truth (KoT)





#### New GUI Interface

- We are working on a new interface to PVS
- Roughly speaking, the current Emacs interface will be reimplemented as JSON
- The PVS Lisp image will act as a server
- Started trying to make an Eclipse interface
  - very difficult—PVS is not Java
- Now working on one based on wxPython





### **PVS GUI**

Demo





### **SMT-LIB** integration

- Yices and Yices2 are already integrated into PVS
- SMT-LIB (http://www.smtlib.org/ provides
  - standard rigorous descriptions of background theories for Satisfiability Modulo Theory (SMT) solvers,
  - common input and output languages used for these theories,
  - a large library of benchmarks
- The PVS integration provides an smt prover rule
- This can invoke any SMT solver that can parse SMT-LIB, (Z3, CVC4, and others)
- The advantage is that any new features provided in an SMT solver are quickly available in PVS





### **Dimension Checking**

- DimSim is dimensional analysis extension to Simulink (with
- It checks that Simulink blocks are dimensionally consistent, using a form of Gauss-Jordan elimination
- Paper was presented at FM 2012
- The PVS language has been extended to include dimension types, and we plan on integrating the DimSim algorithm





### Formal Tool Integration

- Software and hardware designs are used in many critical applications
- Formal and semi-formal tools are used in analysis and synthesis at all phases of the design lifecycle.
- A typical project integrates many diverse tools
- How do we create systematic workflows that integrates multiple tools?
- How do we make these workflows replayable?





### **Examples of Tool Integration**

- Counterexample-guided abstraction refinement (CEGAR)
- Concolic execution uses symbolic evaluation with a SAT or SMT solver
- Bounded model checking employs a SAT or SMT solver
- Simplification using a computer algebra system such as REDUCE or QEPCAD
- Proof obligation generation for pre/post-condition specifications and refinement steps using the PVS type checker.
- Invariant generation using a range of techniques such as static analysis, templates, dynamic analysis, k-induction.
- Combining a verification condition generator with a range of deductive techniques for discharging proof obligations.
- Using a high-performance automated theorem prover to find an unsatisfiable core of input formulas



# Evidential Tool Bus (ETB)

- The main goal of ETB is the production of claims supported by arguments, where some sub-claims in the argument can be established by external tools.
- The ETB should extensible with new claim forms and rules of argumentation.
- The ETB should admit new external tools that interact with the ETB through an API to produce claims and generate queries.
- Workflows involving external tools should be definable as scripts.
- The argument produced by a completed development using the ETB should be checkable.
- The ETB explicates the tools and assumptions on which an argument depends.
- The ETB should be semantically neutral so that it does not exclude any tools, languages, or models.



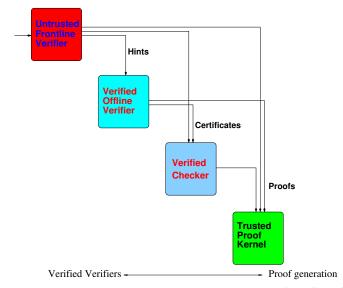
### ETB Design Choices

- Information in the ETB is in the form of queries and claims which are either atoms or negations of atoms.
- An atom is an n-ary predicate applied to n arguments that are either data objects or variables.
- A claim is a ground (i.e., fully instantiated) atom or its negation that is asserted to hold.
- A query is a partially instantiated atom that triggers a chain of inference.
- Data objects are either JSON representations or tool or file handles.
- External tools are integrated into ETB through interpreted predicates.
- Scripts are Datalog programs defined through uninterpreted predicates.
- An ETB proof is a tree of claims where each claim follows from the subclaims by a rule of inference.





### Kernel of Truth







## The Kernel of Truth (KoT)

- The kernel contains a reference proof system formalizing ZFC.
- It also contains several verified checkers for specialized certificate formats.
- If the checker validates the certificate for a claim, then there is a proof of the claim.
- These certificates can be more compact than proofs.
- Generating and checking certificates is easier than generating proofs.
- Proof generation (including LCF) and verification are subsumed.
- Verifying the checkers is (a lot) easier than verifying the inference procedures.





### **PVS** Festschrift

- PVS won the CAV award this year
- PVS was formally introduced at FME 93
- In 2014 it turns 21 (old enough to drink)
- We are planning a Festschrift for 2014:
  - Still in the conceptual stages
  - Have multiple AFM meetings:
    - in Europe at FM (formerly FME)
    - in the US at CAV
    - possibly in Asia
- Papers would be a mix of historical origins, definitive papers, and applications
- Hope to see you there!



