

Strategy Writing in PVS

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PVS Strategies

- ▶ A **conservative** mechanism to extend theorem prover capabilities by **defining new proof commands**, i.e.,
- ▶ User defined strategies do not compromise the soundness of the theorem prover.

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Fermat's Last Theorem (Bounded Version)

Prove the following lemma:

```
bounded_FLT3 : LEMMA
  FORALL (a,b,c:posnat):
    a <= 3 AND b <= 3 and c <= 3 IMPLIES
      a^3+b^3 /= c^3
```

- ▶ Formalize Wiles' general proof in PVS and instantiate it to $n = 3$ or
- ▶ prove each one of the 27 cases.

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```
{-1}  a <= 3
{-2}  b <= 3
{-3}  c <= 3
|-----
{1}   a ^ 3 + b ^ 3 /= c ^ 3
```

Rule? (case "a=1 AND b=1 AND c=1")(flatten)

```
{-1}  a = 1
{-2}  b = 1
{-3}  c = 1
...
|-----
{1}   a ^ 3 + b ^ 3 /= c ^ 3
```

Rule? (replaces (-1 -2 -3))(eval-formula)

This completes the proof of bounded_FLT3.1.

Repeat this 26 times!

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Strategies

Strategies enable proof scripting:

- ▶ Programatic tasks, e.g., `(case "a=1 AND b=1 AND c=1")`,
..., `(case "a=3 AND b=3 AND c=3")`.
- ▶ Repetitive tasks, e.g., `(flatten)(replaces
...)(eval-formula ...)`.

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Strategy Language: Basic Steps

- ▶ Any proof command, e.g., `(ground)`, `(case ...)`, etc.
- ▶ `(skip)` does nothing.
- ▶ `(skip-msg message)` prints message.
- ▶ `(fail)` fails the current goal and reaches the next backtracking point.
- ▶ `(label label fnums)` labels formulas `fnums` with string `label`.
- ▶ `(unlabel fnums)` unlabels formulas `fnums`.

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Strategy Language: Combinators

- ▶ Sequencing: (**then** step1 ...stepn).
- ▶ Branching: (**branch** step (step1 ...stepn)).
- ▶ Binding local variables:
(**let** ((var1 lisp1) ... (varn lispn)) step).
- ▶ Conditional: (**if** lisp step1 step2).
- ▶ Loop: (**repeat** step).
- ▶ Backtracking: (**try** step step1 step2).

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Strategy Language: Sequencing

- ▶ (**then** step1 ...stepn):
Sequentially applies step_i to *all the subgoals* generated by the previous step.
- ▶ (**then@** step1 ...stepn):
Sequentially applies step_i to *the first subgoal* generated by the previous step.

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Strategy Language: Branching

- ▶ `(branch step (step1 ...stepn))`:
Applies `step` and then applies `stepi` to the i 'th subgoal generated by `step`. If there are more subgoals than steps, it applies `stepn` to the subgoals following the n 'th one.
- ▶ `(spread step (step1 ...stepn))`:
Like `branch`, but applies `skip` to the subgoals following the n 'th one.

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Binding Local Variables

- ▶ `(let ((var1 lisp1) ... (varn lispn)) step)`:
Allows local variables to be bound to Lisp forms (`vari` is bound to `lispi`).
- ▶ Lisp code may access the proof context using the PVS Application Programming Interface (API).

Conditional and Loops

- ▶ `(if lisp step1 step2)`:
If `lisp` evaluates to `NIL` then applies `step2`. Otherwise, it applies `step1`.
- ▶ `(repeat step)`:
Iterates `step` (while it does something) on the the first subgoal generated at each iteration.
- ▶ `(repeat* step)`:
Like `repeat`, but carries out the repetition of `step` along *all the subgoals* generated at each iteration.*

Note that `repeat` and `repeat` are potential sources of infinite loops.

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Backtracking

- ▶ Backtracking is achieved via `(try step step1 step2)`.
- ▶ Informal explanation: Tries `step`, if it *does nothing*, applies `step2` to the new subgoals. Otherwise, applies `step1`.
- ▶ What does `(try (grind) (fail) (skip))` do ?

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Example

What does `(try (grind) (fail) (skip))` do ?

- ▶ if `(grind)` does nothing then `(skip)`
- ▶ if `(grind)` does something (without finishing the proof) then `(skip)`
- ▶ if `(grind)` finishes the proof, then Q.E.D.

It either completes the proof with `(grind)`, or does nothing.

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Writing your Own Strategies

- ▶ New strategies are defined in a file named `pvs-strategies` in the current context. PVS automatically loads this file when the theorem prover is invoked.
- ▶ The `IMPORTING` clause loads the file `pvs-strategies` if it is defined in the imported library.

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Strategies and Rules

Strategies can be expanded into more elementary steps.

- ▶ Some strategies have a `$`-form for expanding their definitions, e.g., `grind$`.
- ▶ Some strategies are automatically expanded in the proof script, e.g., `repeat`.

Proof commands that cannot be expanded into elementary steps are called *rules* and **cannot be defined by regular users**.

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Strategy Definitions

- ▶ **defstep** defines a strategy and its `$`-form:

```
(defstep name (parameters &optional parameters)
  step
  help-string  format-string)
```
- ▶ **defhelper** defines a strategy that is excluded from the standard user interface.

```
(defhelper name (parameters &optional parameters)
  step
  help-string  format-string)
```
- ▶ **defstrat** defines strategy that expands automatically.

```
(defstrat name (parameters &optional parameters)
  step
  help-string)
```

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Example: Finite Loop

In pvs-strategies:

```
(defstrat for (n step)
  (if (<= n 0)
    (skip)
    (let ((m (- n 1)))
      (then@ step (for m step))))
  "Repeats step n times")
```

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Using a Finite Loop

```
ex1 :
  |-----
{1}   sqrt(sq(x)) + sqrt(sq(y)) + sqrt(sq(z)) <= x+y+z

Rule? (for 2 (rewrite "sqrt_sq_abs"))
...

  |-----
{1}   abs(x) + abs(y) + sqrt(sq(z)) <= x+y+z
```

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Example: bFLT3

```
{-1}  a <= 3
{-2}  b <= 3
{-3}  c <= 3
{-4}  a ^ 3 + b ^ 3 = c ^ 3
      |-----
Rule? (bflt3 ...)
```

In pvs-strategies:

```
(defstep bflt3 (a b c)
  ...
  "Checks a^3+b^3 /= c^3 for 0 < a,b,c <= 3"
  "Checking a^3+b^3 /= c^3 for 0 < a,b,c <= 3")
```

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```
(defstep bflt3 (a b c)
  (let ((casestr (format nil "a=~a AND b=~a AND c=~a"
                          a b c)))
    (spread (case casestr)
              (...)))
  "Checks a^3+b^3 /= c^3 for 0 < a,b,c <= 3"
  "Checking a^3+b^3 /= c^3 for 0 < a,b,c <= 3")
```

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```

(defstep bflt3 (a b c)
  (let ((casestr (format nil "a=~a AND b=~a AND c=~a"
                          a b c)))
    (spread (case casestr)
      ((then (flatten)(replaces (-1 -2 -3))
              (eval-formula -4))
        (if (< c 3) (let ((nc (+ c 1))) (bflt3 a b nc))
          (if (< b 3) (let ((nb (+ b 1))) (bflt3 a nb 1))
            (if (< a 3) (let ((na (+ a 1))) (bflt3 na 1 1))
              (grind)))))))
  "Checks  $a^3+b^3 \neq c^3$  for  $0 < a,b,c \leq 3$ "
  "Checking  $a^3+b^3 \neq c^3$  for  $0 < a,b,c \leq 3$ ")

```

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```

(defstep bflt3 (&optional (a 1) (b 1) (c 1))
  (let ((casestr (format nil "a=~a AND b=~a AND c=~a"
                          a b c)))
    (spread (case casestr)
      ((then (flatten)(replaces (-1 -2 -3))
              (eval-formula -4))
        (if (< c 3) (let ((nc (+ c 1))) (bflt3 a b nc))
          (if (< b 3) (let ((nb (+ b 1))) (bflt3 a nb))
            (if (< a 3) (let ((na (+ a 1))) (bflt3 na))
              (grind)))))))
  "Checks  $a^3+b^3 \neq c^3$  for  $0 < a,b,c \leq 3$ "
  "Checking  $a^3+b^3 \neq c^3$  for  $0 < a,b,c \leq 3$ ")

```

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```

{-1}  a <= 3
{-2}  b <= 3
{-3}  c <= 3
{-4}  a ^ 3 + b ^ 3 = c ^ 3
      |-----

```

Rule? (bflt3)

Checking $a^3+b^3 \neq c^3$ for $0 < a,b,c \leq 3$,
Q.E.D.

Run time = 0.86 secs.

Real time = 3.29 secs.

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References

- ▶ Documentation: PVS Prover Guide, N. Shankar, S. Owre, J. Rushby, D. Stringer-Calvert, SRI International:
<http://www.csl.sri.com/pvs.html>.
- ▶ Proceedings of STRATA 2003:
<http://hdl.handle.net/2060/20030067561>.
- ▶ Examples:
 - ▶ Manip: <http://shemesh.larc.nasa.gov/people/bld/manip.html>.
 - ▶ Field: <http://research.nianet.org/~munoz/Field>.
- ▶ Programming: Lisp The Language, G. L. Steele Jr., Digital Press. See, for example,
<http://www.supelec.fr/docs/cltl/clm/node1.html>.

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PVS Strategies are Written in Lisp

- ▶ Arbitrary Lisp expressions (functions, global variables, etc.) can be included in a strategy file.
- ▶ PVS's data structures are based on various Common Lisp Object System (CLOS) classes. They are available to the strategy programmer through global variables and accessory functions.

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Proof Context: Global Variables

<code>*ps*</code>	Current proof state
<code>*goal*</code>	Goal sequent of current proof state
<code>*label*</code>	Label of current proof state
<code>*par-ps*</code>	Current parent proof state
<code>*par-label*</code>	Label of current parent
<code>*par-goal*</code>	Goal sequent of current parent
<code>*++*</code>	Consequent sequent formulas
<code>*--*</code>	Antecedent sequent formulas
<code>*new-fmla-nums*</code>	Numbers of new formulas in current sequent
<code>*current-context*</code>	Current typecheck context
<code>*module-context*</code>	Context of current module
<code>*current-theory*</code>	Current theory

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PVS Context: Accessory Functions

- ▶ `(select-seq (s-forms *goal*) fnums)` retrieves the sequent formulas `fnums` from the current context.
- ▶ `(formula seq)` returns the expression of the sequent formula `seq`.
- ▶ `(operator expr)`, `(args1 expr)`, and `(args2 expr)` return the operator, first argument, and second argument, respectively, of expression `expr`.

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PVS Context: Recognizers

Negation	<code>(negation? expr)</code>
Disjunction	<code>(disjunction? expr)</code>
Conjunction	<code>(conjunction? expr)</code>
Implication	<code>(implication? expr)</code>
Equality	<code>(equation? expr)</code>
Equivalence	<code>(iff? expr)</code>
Conditional	<code>(branch? expr)</code>
Universal	<code>(forall-expr? expr)</code>
Existential	<code>(exists-expr? expr)</code>

Formulas in the antecedent are **negations**.

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Gold Mining in PVS

- ▶ In the theorem prover the command LISP evaluates a Lisp expression.
- ▶ In Lisp, show (or describe) displays the content and structure of a CLOS expression. The generic print is also handy.

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Example

```
|-----  
{1}  sqrt(sq(x)) + sqrt(sq(y)) + sqrt(sq(z)) >= x+y+z
```

```
Rule? (lisp (show  
             (formula (car (select-seq (s-forms *goal*) 1)))))
```

sqrt(sq(x)) + sqrt(sq(y)) + sqrt(sq(z)) >= x + y + z is
an instance of #<STANDARD-CLASS INFIX-APPLICATION>:

The following slots have :INSTANCE allocation:

OPERATOR	>=
ARGUMENT	(sqrt(sq(x))+sqrt(sq(y))+sqrt(sq(z))), x + y + z)
...	

A Non-(Completely-)Trivial Example

- ▶ Assume we have a goal $e_1 = e_2$.
- ▶ Our strategy is to use an injective function f such that $f(e_1) = f(e_2)$. Then, by injectivity, $f(e_1) = f(e_2)$ implies $e_1 = e_2$.
- ▶ For instance, to prove
$$\begin{array}{l} \{-1\} \quad \cos(x) > 0 \\ \quad \quad |----- \\ \{1\} \quad \text{sqrt}(1 - \text{sq}(\sin(x))) = \cos(x) \end{array}$$
we square both sides formula $\{1\}$, i.e., $f \equiv \text{sq}$.[†]

[†]The function `sq` is injective for non-negative reals.

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both-sides-f

```
(defstep both-sides-f (f &optional (fnum 1))
  (let ((eqs (get-form fnum)))
    (if (equation? eqs)
        (let ((case-str (format nil "~a(~a) = ~a(~a)"
                                f (args1 eqs)
                                f (args2 eqs))))
          (case case-str))
        (skip)))
  "Applies function F to both sides of equality FNUM"
  "Applying ~a to both sides of ~a")

(defun get-form (fnum)
  (formula (car (select-seq (s-forms *goal*) fnum))))
```


Using both-sides-f

Rule? (**both-sides-f** "sq")

Applying sq to both sides of 1,
this yields 2 subgoals:

ex2.1 :

{-1} sq(sqrt(1 - sq(sin(x)))) = sq(cos(x))

[-2] cos(x) > 0

|-----

[1] sqrt(1 - sq(sin(x))) = cos(x)

ex2.2 :

[-1] cos(x) > 0

|-----

{1} sq(sqrt(1 - sq(sin(x)))) = sq(cos(x))

[2] sqrt(1 - sq(sin(x))) = cos(x)